

# Cecy Sánchez



Computer Science + Graphic Design + Illustration

Hi! I'm Cecy, I'm a Computer Science major + Graphic Design minor at UTRGV. I'm a Research Assistant at the Social Systems Laboratory under the supervision of Dr. Megan Strait, and am also a freelance illustrator. My research interests are in human-computer interaction, namely in social reception of emerging technologies.

## CONTACT

acecysanchezr@gmail.com  
<https://acsanchezr.github.io/>  
<https://www.behance.net/acecysanchezr>

## EDUCATION

University of Texas Rio Grande Valley

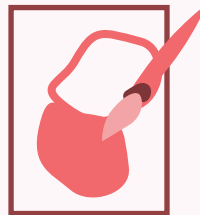
\* B.S. in **Computer Science**

\* Minor in **Graphic Design**



## EXPERIENCE

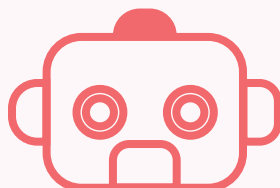
\* Painted **portraits using mixed media** (watercolor, acrylic paint, etc.)



\* Developed **web applications** for school projects utilizing Ruby, JavaScript, HTML, CSS



\* **Research Assistant** at the Social Systems Laboratory



## SKILLS

### TECHNICAL

\* **C++** (~2 years)

\* **JAVA, C** (6 months)

\* **JavaScript, Ruby, Processing** (exposure)

\* **LaTeX (Overleaf)** (~3 years)

\* **FileZilla** (exposure)

**Adobe CC:**

\* **Illustrator, Photoshop, InDesign** (~3 years),

\* **XD, DreamWeaver** (exposure)

### OTHER

\* **Spanish** (native speaker), **English** (proficient)

# ANA CECILIA SÁNCHEZ RAMOS

University of Texas Rio Grande Valley – Edinburg, TX

[acecysanchezr@gmail.com](mailto:acecysanchezr@gmail.com) | <https://acsanchezr.github.io/>



## EDUCATION

University of Texas Rio Grande Valley, Fall 2015 – Fall 2019  
B.S. in **Computer Science**, Minor in **Graphic Design**  
GPA: 3.67

## RELEVANT COURSEWORK

- Data Structures
- Algorithms
- Object-Oriented Programming (JAVA)
- Discrete Mathematics
- Systems Programming (C)
- Human-Robot Interaction
- Software Engineering (Ruby)
- Human-Computer Interaction
- Interactive Design

## EXPERIENCE

### **Research Assistant at the Social Systems Laboratory, 2017 – present**

Working under the supervision of Dr. Megan Strait in researching social effects of emerging technologies, namely robots.

- Developed a web application in JavaScript (originally coded in Processing) for an experiment.
- Contributor to publications: one accepted to [HRI2018](#), a second one to [RO-MAN 2018](#) and a third one currently under review.

### **Swe-ships - Software Engineering (Ruby) Project, 2018**

Implemented a web application in Ruby using Stripe's API and deployed with Heroku

### **Object-Oriented Programming (JAVA), 2017**

Implemented a game in Android Studio using JAVA and XML, as well as Illustrator

## SKILLS

C++ (~2 years), JAVA, C (6 months), JavaScript, Ruby, Processing (exposure)  
LaTeX (Overleaf) (~3 years)  
Adobe CC: Illustrator, Photoshop, InDesign (~3 years), XD, DreamWeaver (exposure)  
FileZilla (exposure)  
Spanish (native speaker), English (proficient)

## AWARDS

**CRA-W GHC Research Scholar, 2019**

Sponsored by **NCWIT** to attend the **NCWIT Summit 2019**

**Outstanding International Female Student**, The University of Texas Rio Grande Valley, 2019

**Engaged Scholar Award for Undergraduate Research**, The University of Texas Rio Grande Valley, 2019

**Robert L. Townsend Endowment**, 2018

**Engaged Scholar Award for Undergraduate Research**, The University of Texas Rio Grande Valley, 2018

Scholarship recipient for **2018 ACM Richard Tapia Celebration of Diversity in Computing Conference**, 2018

**GHC Student Scholar**, 2018